

IV Game

30

N Ad Libitum. Scherzando

Players I-II play percussion instruments. They closely follow the game. One of them signals the start of the rally, the other - the end. Meanwhile players III-IV play ping pong.

○ The rally starts

265

Perc. H $\frac{4}{4}$ *poco accel.*

Orchestra I $\frac{4}{4}$ *tutti Orch. I* *sf* *sf* *sf* *f* *8va*

Orchestra II $\frac{4}{4}$ *tutti Orch. II* *vc.* *sf* *sf* *sf* *p*

Corno $\frac{4}{4}$ *p* *poco a poco cresc.*

Tne $\frac{4}{4}$ *p*

* The rhythm of two orchestra groups is quite free and irregular. Only the succession of the given pitches is retained, whereas the time intervals between the sounds may vary (ad libitum).

$\text{♩} = 120$

× The rally ends
Ad libitum

268

Perc. H *accel.* *Players I-II* *sf* $\approx 8'' - 10''$ *sf* $\frac{6}{4}$

Orchestra I $\frac{6}{4}$ *f* *sf* *f* *mf* *8va* *molto accel.* $\frac{6}{4}$

Orchestra II $\frac{6}{4}$ *f* *f* *f* *mf sf* *Choose pitches ad libitum* *molto accel.* $\frac{6}{4}$

Corno $\frac{6}{4}$ *accel.* *repeat until the rally ends* *mf* $\frac{6}{4}$

Tne $\frac{6}{4}$ *repeat until the rally ends* $\frac{6}{4}$

repeat until the next rally starts

O

The rally starts

poco accel.

$\text{♩} = 120$

a 4 pizz.

269

Vli. *mp* *poco a poco cresc.*

Orchestra I *mf* *mp* *f* *mf* *f*

Orchestra II *mf* *mf* *f* *mf* *f*

Vc. *mp* *poco accel.* *poco a poco cresc.*



× The rally ends
Ad libitum

272

Perc. *sf* *sf* $\approx 8'' - 10''$

Vli. *f* *mf* *f* *sf* *sf* *f* *mf f*

Orchestra I *f* *mf* *f* *sf* *sf* *f* *mf f* *molto accel.*

Orchestra II *f* *mf* *f* *sf* *f* *mf* *f mf* *repeat until the next rally starts*

Vc. *f* *repeat until the rally ends*